

Find My Pet Information

FMPI

이승재 임채선 민상규

| 목차

01 개발 배경

02 문제인식

03 개발 필요성

04 개발 환경

05 설계 내용

06 배운점 및
개선사항

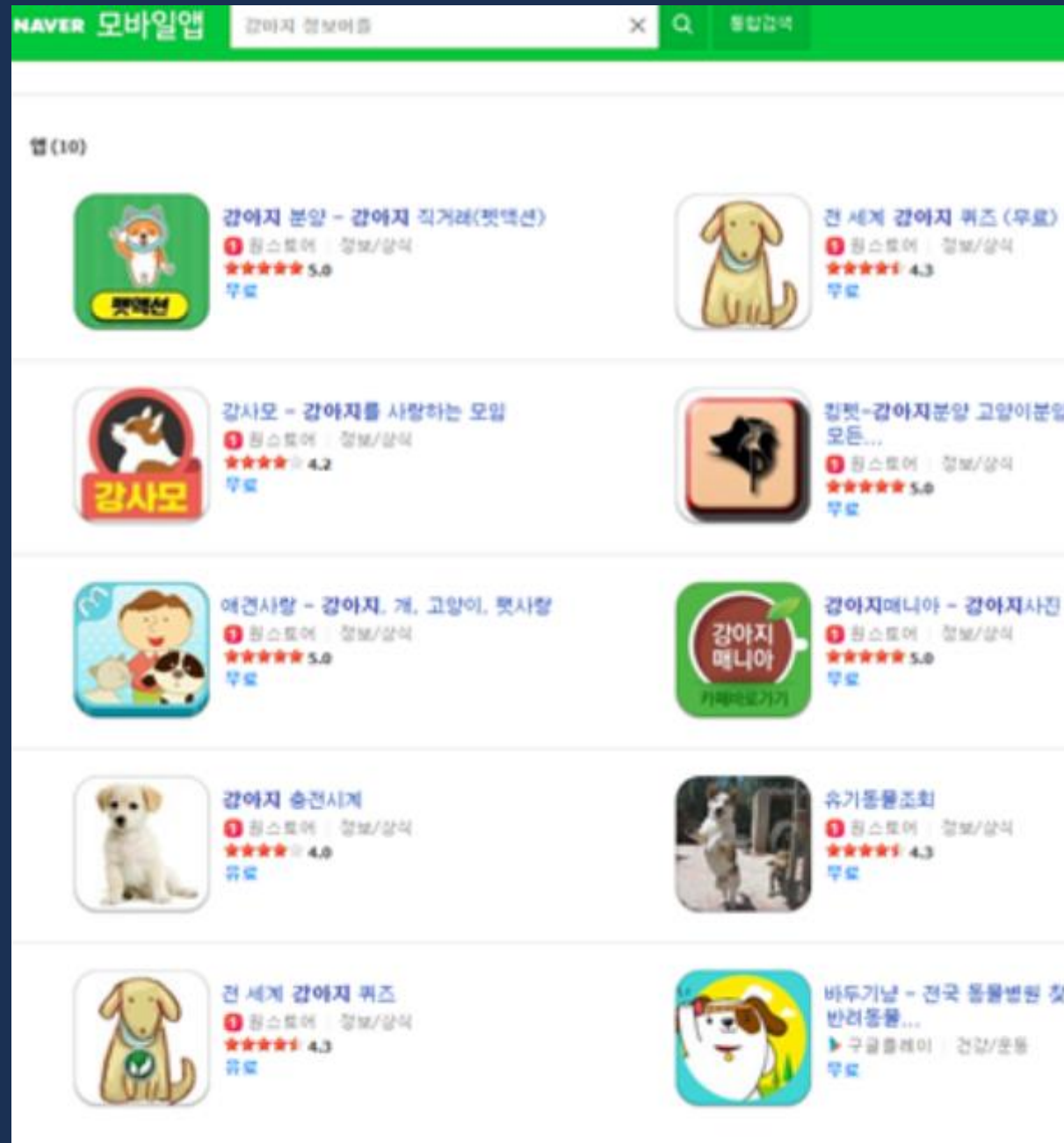
07 시연영상

FMPI 개발 배경

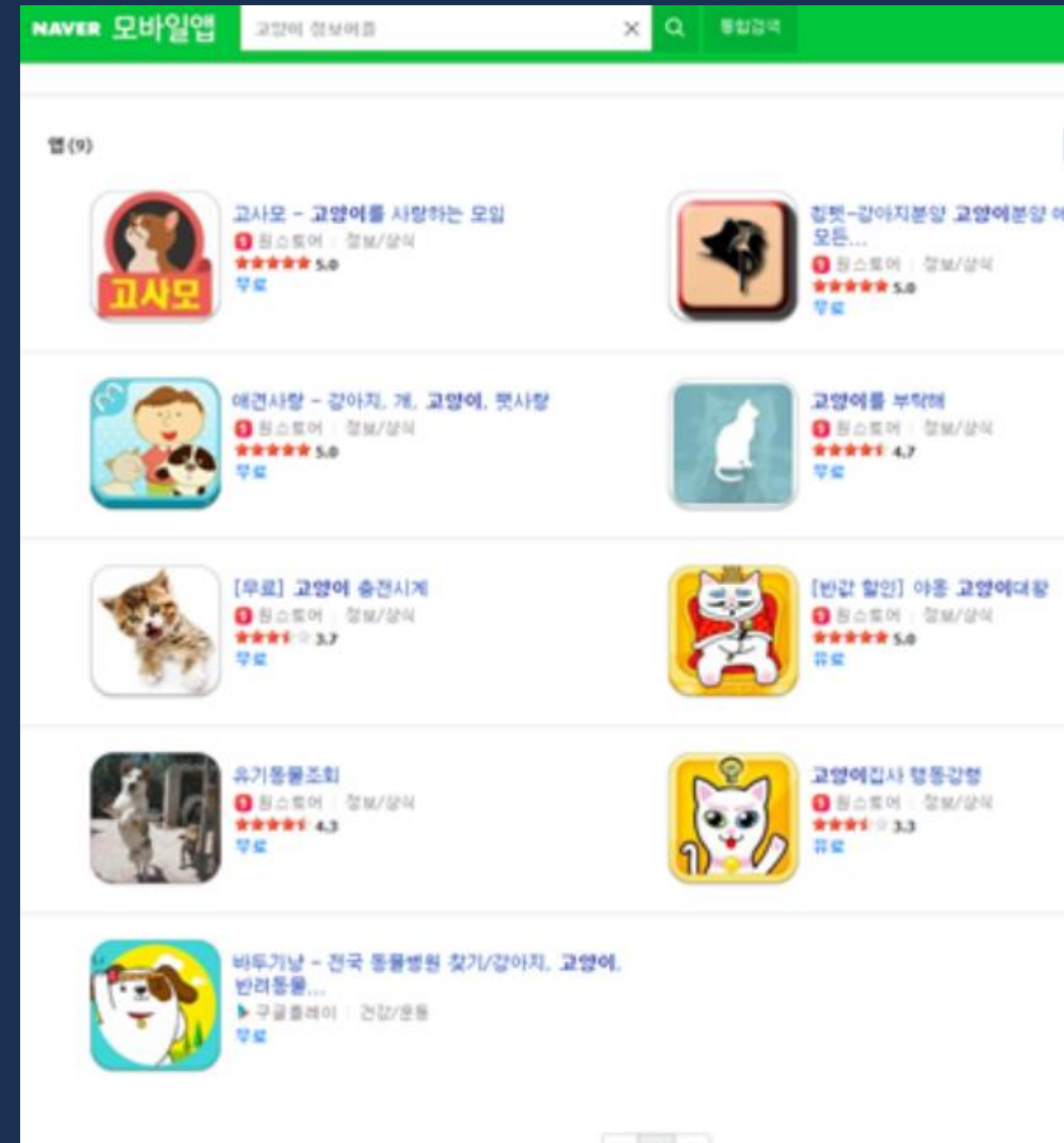


FMPI 개발 필요성

현재 개발된 강아지,고양이 어플



◆ 강아지 정보어플 (10개)



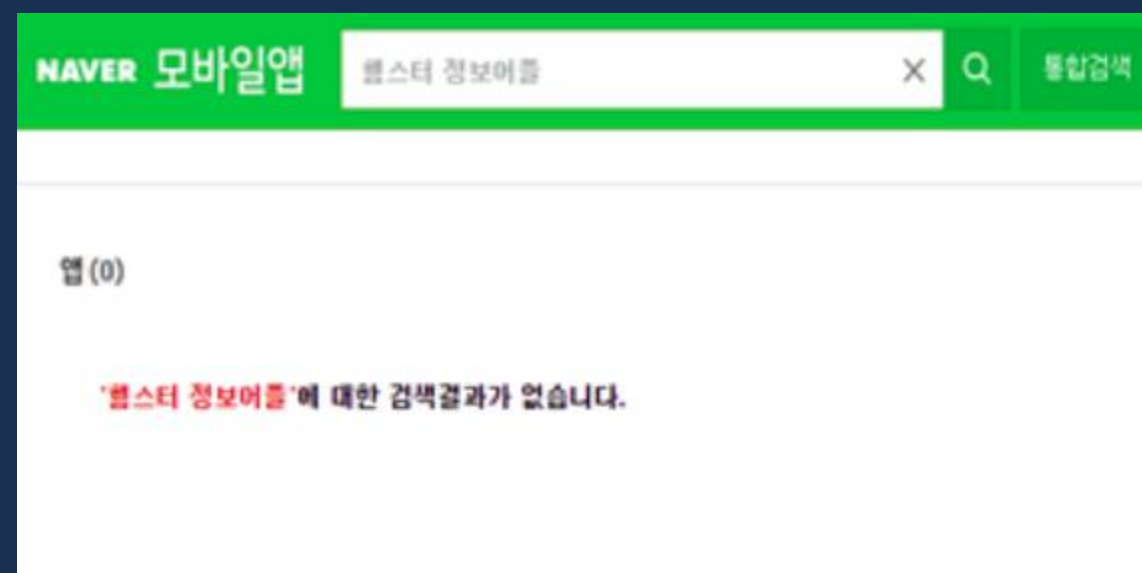
◆ 고양이 정보어플 (9개)

FMPI 개발 필요성

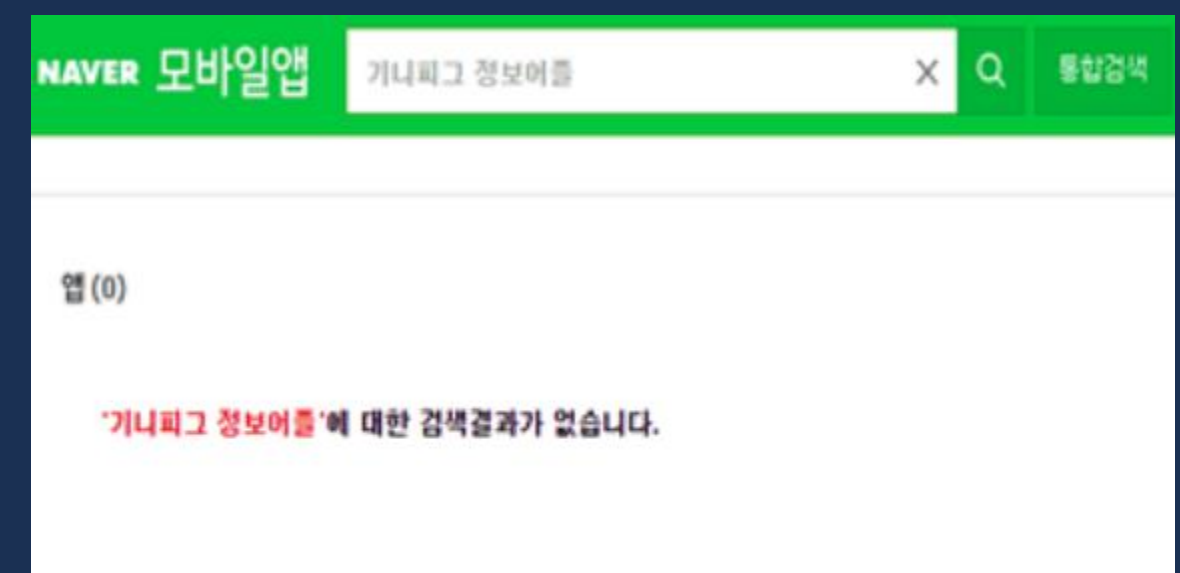
현재 개발된 이색(고슴도치, 기니피그 등..) 애완동물 어플



◆ 고슴도치 정보어플 (0개)



◆ 햄스터 정보어플 (0개)



◆ 기니피그 정보어플 (0개)

| 문제인식



내 애완동물은 어떤 품종일까?

내 애완동물에게 필요한 정보는 무엇일까?



| 개발환경(SW/HW)

◆ SW개발환경

apache HTTP Server 2.4, , Synology WebStation, Synology WebDav Server, HTML, Android studio 4.0.1

◆ HW개발환경

안드로이드 휴대폰, 개인 pc



FMPI 개발 역할

201511044 컴퓨터과학과



- 데이터 수집
- 프로젝트 문서관리
- HTML과 CSS를 통한 웹페이지 개발

201511053 컴퓨터과학과




- Android studio 를 이용한 앱개발
- HTML과 CSS를 통한 웹페이지 개발

201511019 컴퓨터과학과




- Android studio 를 이용한 앱개발
- Firebase(DB) 관리
- UI 디자인

FMPI 개발- 데이터셋

시나몬고슴도치 


416 Image Samples



아메리칸기니피그 


962 Image Samples



정글리안햄스터 


959 Image Samples



플라티나고슴도치 


550 Image Samples



실키기니피그 


993 Image Samples



펄햄스터 


984 Image Samples



알비노고슴도치 


1257 Image Samples



스키니피그 

1000 Image Samples



골든햄스터 

744 Image Samples



FMPI 개발 - 데이터 학습

The screenshot shows the FMPI web interface. On the left, there is a vertical list of image categories, each with a 'Webcam' and 'Upload' button and a row of sample images. The categories and their sample counts are:

- 알비노고슴도치 (1267 Image Samples)
- 시나몬고슴도치 (416 Image Samples)
- 아메리칸기니피그 (962 Image Samples)
- 실키기니피그 (998 Image Samples)
- 스키기니피그 (1000 Image Samples)
- 흰닭 (984 Image Samples)
- 정물리안젤스타 (969 Image Samples)
- 흰닭 (744 Image Samples)

In the center, there is a 'Training' panel with a 'Model Trained' button and an 'Advanced' section containing:

- Epochs: 50
- Batch Size: 16
- Learning Rate: 0.001
- Reset Defaults
- Under the hood

To the right of the training panel is a 'Preview' section with an 'Export Model' button, an 'Input' section with a 'File' dropdown, and a 'Choose images from your files, or drag & drop here' area. Below this is an 'Import Images from Google Drive' button and a preview image of a white rabbit. At the bottom is an 'Output' section with a list of categories and their corresponding confidence levels:

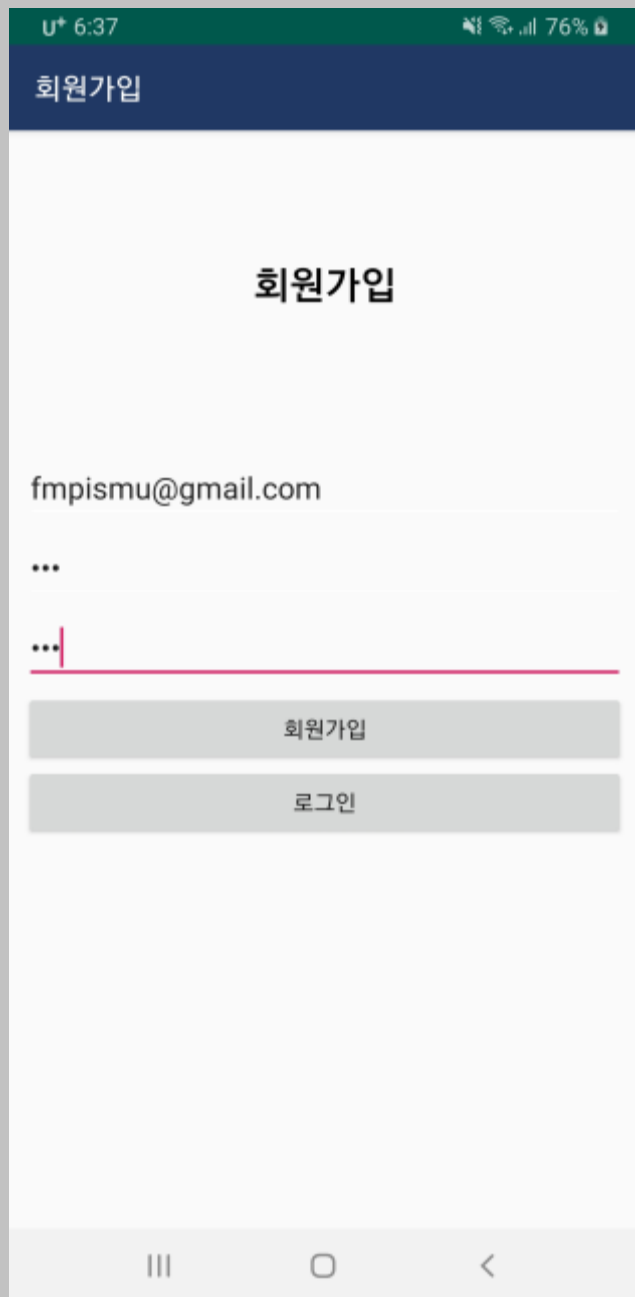
- 올리브 나고슴도치
- 알비노고슴도치 (100%)
- 기나몬고슴도치
- 아메리칸기니피그
- 실키기니피그
- 스키기니피그
- 정물리안젤스타
- 흰닭
- 흰닭

This panel shows the 'Training' configuration options. At the top is a 'Model Trained' button. Below it is an 'Advanced' section with the following settings:

- Epochs: 50
- Batch Size: 16
- Learning Rate: 0.001
- Reset Defaults
- Under the hood

A red arrow points from the 'Learning Rate' field in the left panel to this detailed view.

FMPI 개발 - 회원가입



<FMPI APP 화면>



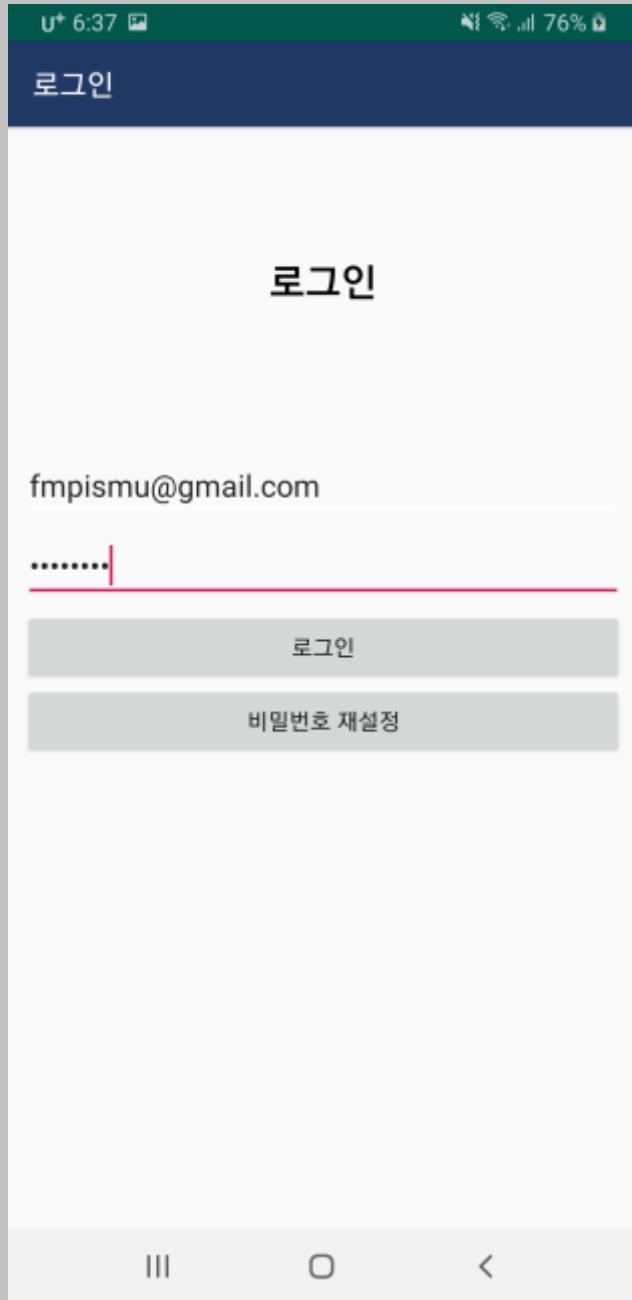
<Firestore에 회원가입의 정보가 들어간 화면>

```
private void signUp() {
    String email = ((EditText)findViewById(R.id.emailEditText)).getText().toString();
    String password = ((EditText)findViewById(R.id.passwordEditText)).getText().toString();
    String passwordCheck = ((EditText)findViewById(R.id.passwordCheckEditText)).getText().toString();

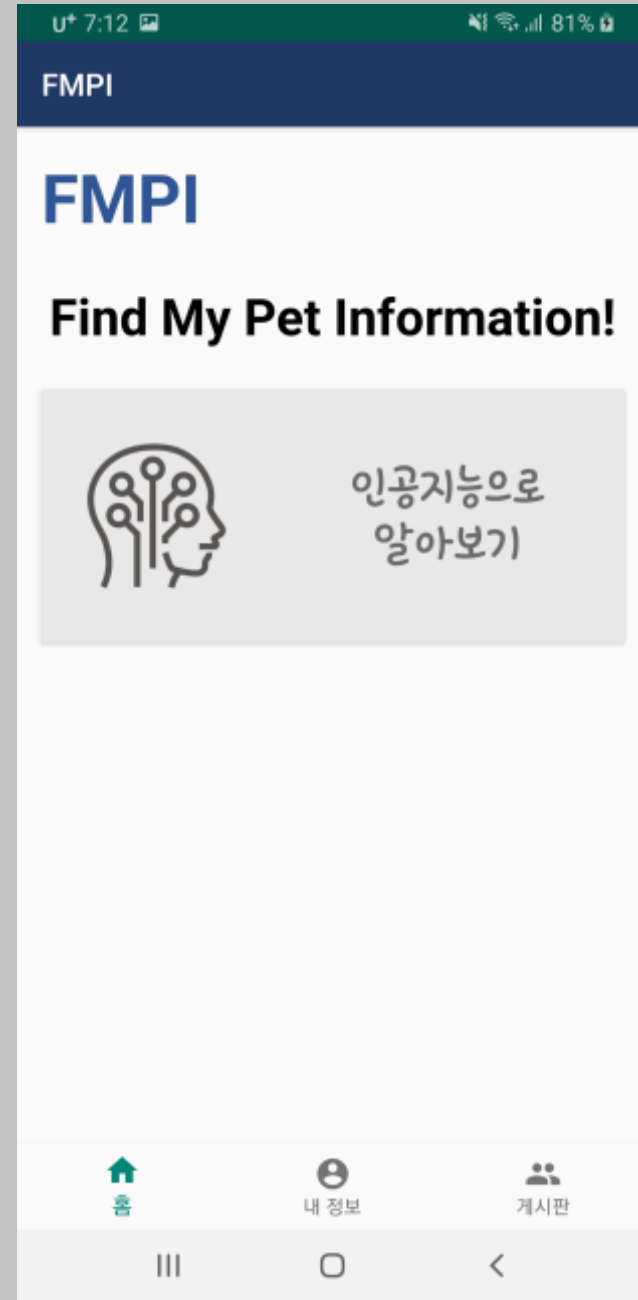
    if(email.length() > 0 && password.length() > 0 && passwordCheck.length() > 0){
        if(password.equals(passwordCheck)){
            mAuth.createUserWithEmailAndPassword(email, password)
                .addOnCompleteListener( activity, this, (task) -> {
                    if (task.isSuccessful()) {
                        FirebaseUser user = mAuth.getCurrentUser();
                        showToast( activity, SignUpActivity.this, msg: "회원가입에 성공하였습니다.");
                        myStartActivity(MainActivity.class);
                    } else {
                        if(task.getException() != null){
                            showToast( activity, SignUpActivity.this, task.getException().toString());
                        }
                    }
                });
        } else {
            showToast( activity, SignUpActivity.this, msg: "비밀번호가 일치하지 않습니다.");
        }
    } else {
        showToast( activity, SignUpActivity.this, msg: "이메일 또는 비밀번호를 입력해 주세요.");
    }
}
```

<JAVA 파일 코드>

FMPI 개발 - 로그인



<FMPI APP 화면>

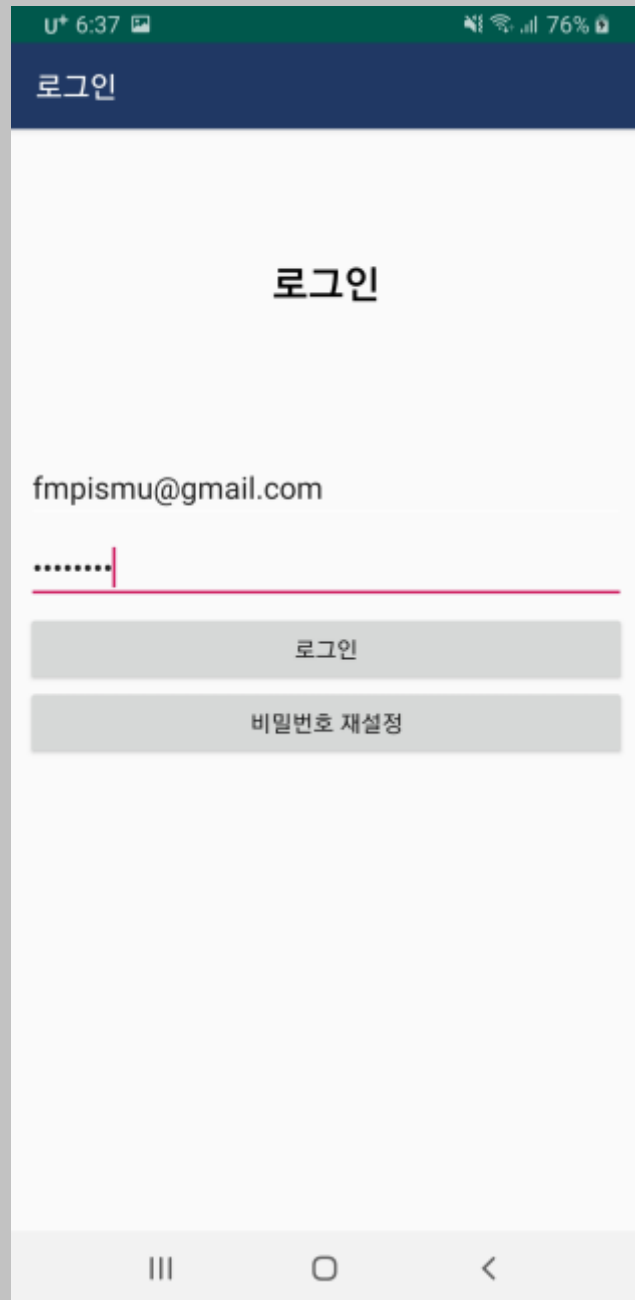


<FMPI APP 화면>

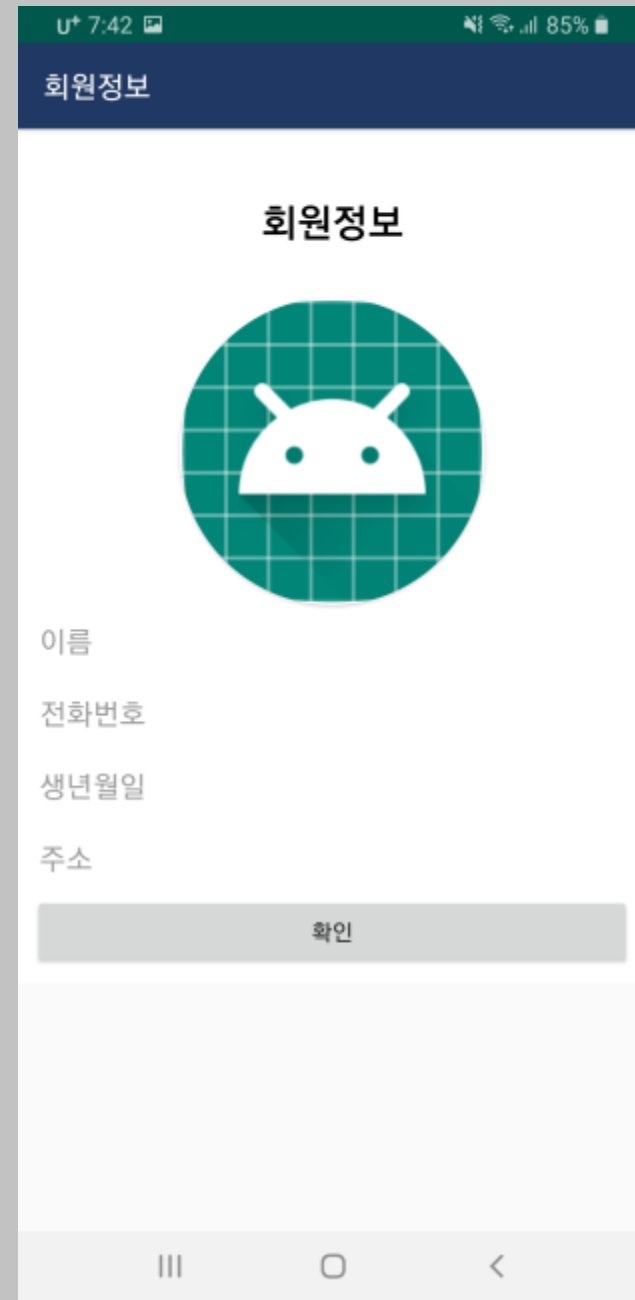
```
private void login() {  
    String email = ((EditText) findViewById(R.id.emailEditText)).getText().toString();  
    String password = ((EditText) findViewById(R.id.passwordEditText)).getText().toString();  
  
    if (email.length() > 0 && password.length() > 0) {  
        mAuth.signInWithEmailAndPassword(email, password)  
            .addOnCompleteListener( activity: this, (task) -> {  
                if (task.isSuccessful()) {  
                    FirebaseUser user = mAuth.getCurrentUser();  
                    showToast( activity: LoginActivity.this, msg: "로그인에 성공하였습니다.");  
                    myStartActivity(MainActivity.class);  
                } else {  
                    if (task.getException() != null) {  
                        showToast( activity: LoginActivity.this, task.getException().toString());  
                    }  
                }  
            });  
    } else {  
        showToast( activity: LoginActivity.this, msg: "이메일 또는 비밀번호를 입력해 주세요.");  
    }  
}
```

<JAVA 파일 코드>

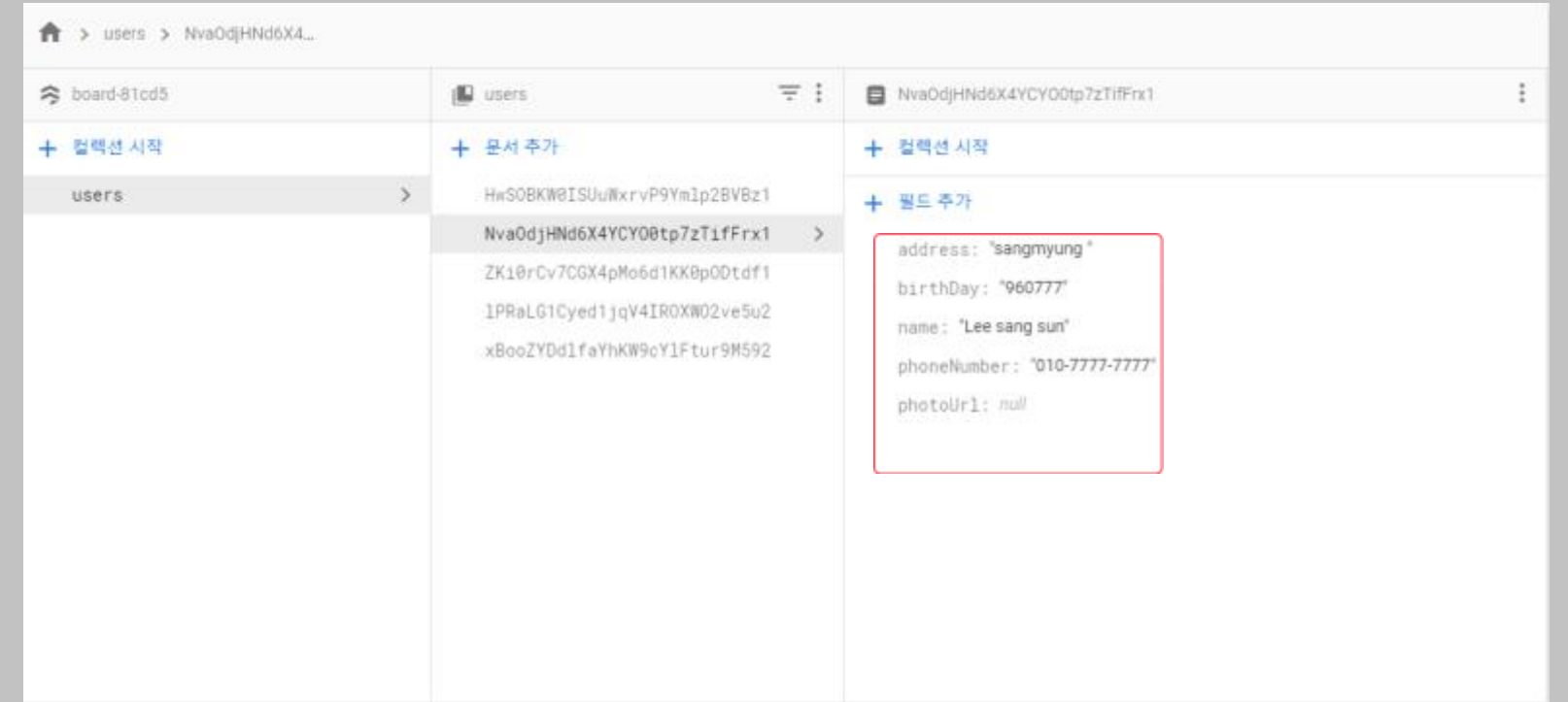
FMPI 개발 - 회원정보



<FMPI APP 화면>



<FMPI APP 화면>



<Firestore에 회원의 정보가 들어간 화면>

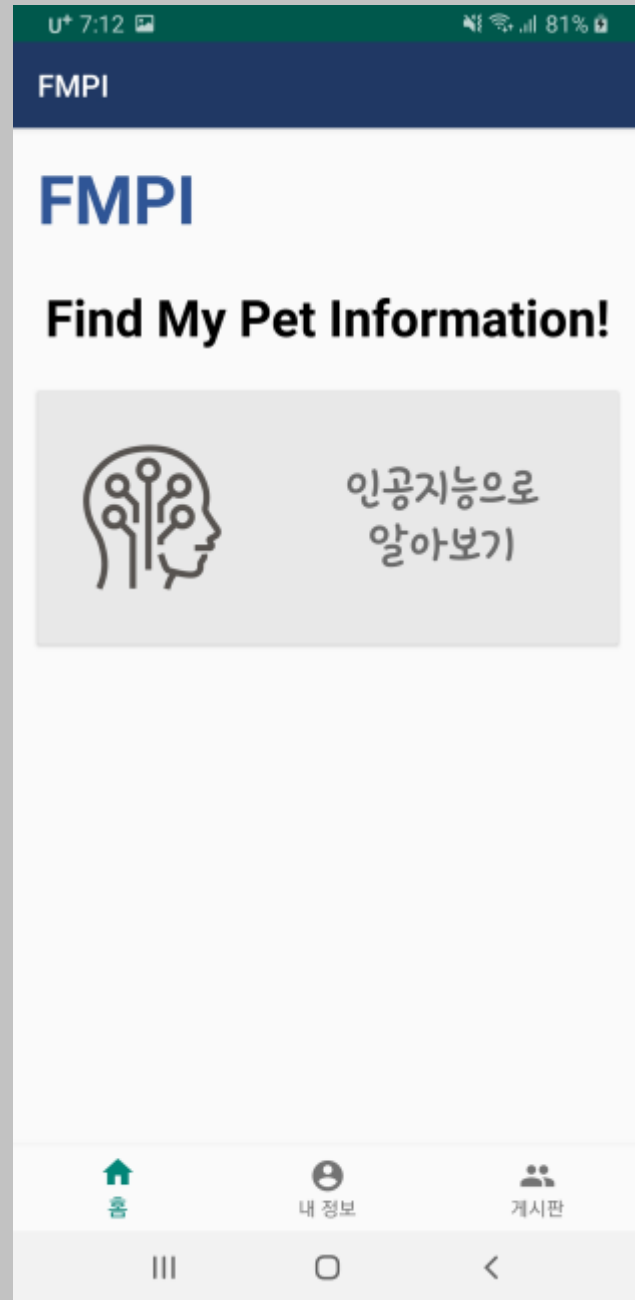
```
private void storageUploader() {
    final String name = ((EditText) findViewById(R.id.nameEditText)).getText().toString();
    final String phoneNumber = ((EditText) findViewById(R.id.phoneNumberEditText)).getText().toString();
    final String birthDay = ((EditText) findViewById(R.id.birthDayEditText)).getText().toString();
    final String address = ((EditText) findViewById(R.id.addressEditText)).getText().toString();

    UserInfo userInfo = new UserInfo(name, phoneNumber, birthDay, address, downloadUri.toString());
    storeUploader(userInfo);
}

private void storeUploader(UserInfo userInfo) {
    FirebaseFirestore db = FirebaseFirestore.getInstance();
    db.collection(collectionPath: "users").document(user.getId()).set(userInfo)
        .addOnSuccessListener((OnSuccessListener) (aVoid) -> {
            showToast(activity: MemberInitActivity.this, msg: "회원정보 등록을 성공하였습니다.");
            loaderLayout.setVisibility(View.GONE);
            finish();
        })
        .addOnFailureListener((e) -> {
            showToast(activity: MemberInitActivity.this, msg: "회원정보 등록에 실패하였습니다.");
            loaderLayout.setVisibility(View.GONE);
            Log.w(TAG, msg: "Error writing document", e);
        });
}
```

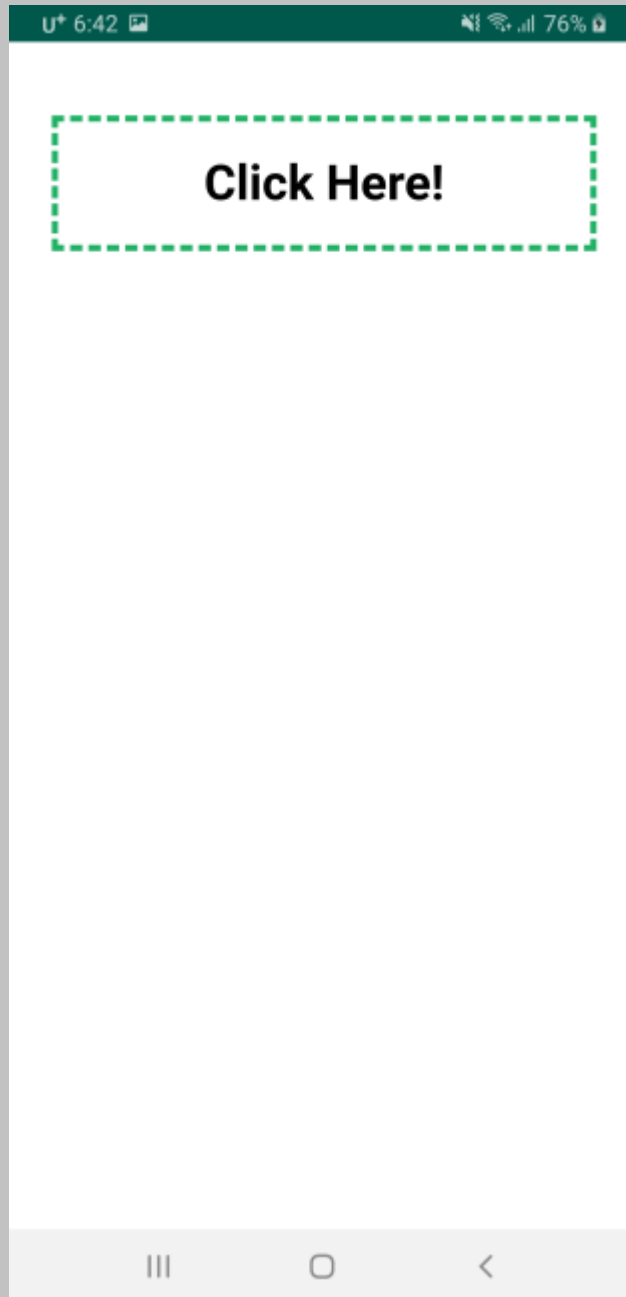
<JAVA 파일 코드>

FMPI 개발 - 사진업로드



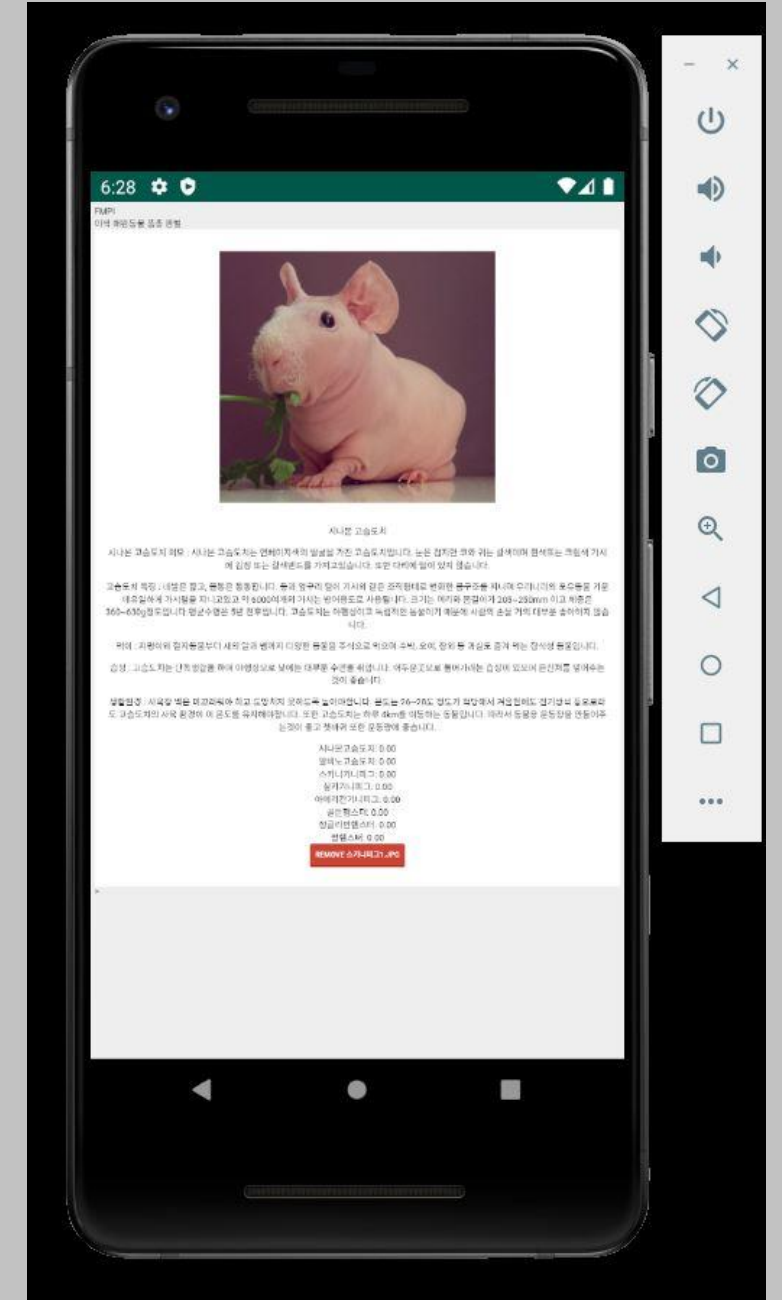
<FMPI APP 화면>

인공지능으로
알아보기 click



<FMPI APP 화면>

Click Here 누르고
갤러리에서 사진선택



<FMPI APP 화면>

```

public void onCloseWindow(WebView w) { //웹뷰 실행시켰을때랑 꺼졌을때
    super.onCloseWindow(w);
    finish();//액티비티종료
}

@Override
public boolean onCreateWindow(WebView view, boolean dialog, boolean userGesture, Message resultMsg) {
    final WebSettings settings = view.getSettings();
    settings.setDomStorageEnabled(true);
    settings.setJavaScriptEnabled(true); // 자바스크립트 사용가능하게 해주는것.
    settings.setAllowFileAccess(true);
    settings.setAllowContentAccess(true);
    view.setWebChromeClient(this);
    WebView.WebViewTransport transport = (WebView.WebViewTransport) resultMsg.obj;
    transport.setWebView(view);
    resultMsg.sendToTarget();
    return false;
}

private void imageChooser() { //카메라랑 갤러리중에 선택
    Intent takePictureIntent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
    if (takePictureIntent.resolveActivity(getPackageManager()) != null) {
        // Create the File where the photo should go
        File photoFile = null;
        try {
            photoFile = createImageFile();
            takePictureIntent.putExtra("PhotoPath", mCameraPhotoPath);
        } catch (IOException ex) {
            // Error occurred while creating the File
            Log.e(getClass().getName(), "Unable to create Image File", ex);
        }

        // Continue only if the File was successfully created
        if (photoFile != null) {
            mCameraPhotoPath = "file:" + photoFile.getAbsolutePath();
            takePictureIntent.putExtra(MediaStore.EXTRA_OUTPUT,
                Uri.fromFile(photoFile));
        } else {
            takePictureIntent = null;
        }
    }

    Intent contentSelectionIntent = new Intent(Intent.ACTION_GET_CONTENT);
    contentSelectionIntent.addCategory(Intent.CATEGORY_OPENABLE);
    contentSelectionIntent.setType("image/*"); // 이미지 불러오기

    Intent[] intentArray;
    if (takePictureIntent != null) {
        intentArray = new Intent[]{takePictureIntent};
    } else {
        intentArray = new Intent[0];
    }

    Intent chooserIntent = new Intent(Intent.ACTION_CHOOSER); // 카메라 갤러리 둘다 선택
    chooserIntent.putExtra(Intent.EXTRA_INTENT, contentSelectionIntent);
    chooserIntent.putExtra(Intent.EXTRA_TITLE, "Image Chooser");
    chooserIntent.putExtra(Intent.EXTRA_INITIAL_INTENTS, intentArray);

    startActivityForResult(chooserIntent, INPUT_FILE_REQUEST_CODE);
}
}
}

```

```

public boolean onShowFileChooser(WebView webView, |
    ValueCallback<Uri[]> filePathCallback, FileChooserParams fileChooserParams) {
    System.out.println("WebViewActivity A>5, OS Version : " + Build.VERSION.SDK_INT + "\t onSFC(WV,VUCUB,FCP), n=3");
    if (mFilePathCallback != null) {
        mFilePathCallback.onReceiveValue(null);
    }
    mFilePathCallback = filePathCallback;
    imageChooser();
    return true;
}

private Uri getResultUri(Intent data) { // 안드로이드에 존재하는 파일의 실제경로를 가지고오는것
    Uri result = null;
    if (data == null || TextUtils.isEmpty(data.getDataString())) {
        // If there is not data, then we may have taken a photo
        if (mCameraPhotoPath != null) {
            result = Uri.parse(mCameraPhotoPath);
        }
    } else {
        String filePath = "";
        if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.LOLLIPOP) {
            filePath = data.getDataString();
        } else {
            filePath = "file:" + RealPathUtil.getRealPath(context, this, data.getData());
        }
        result = Uri.parse(filePath);
    }

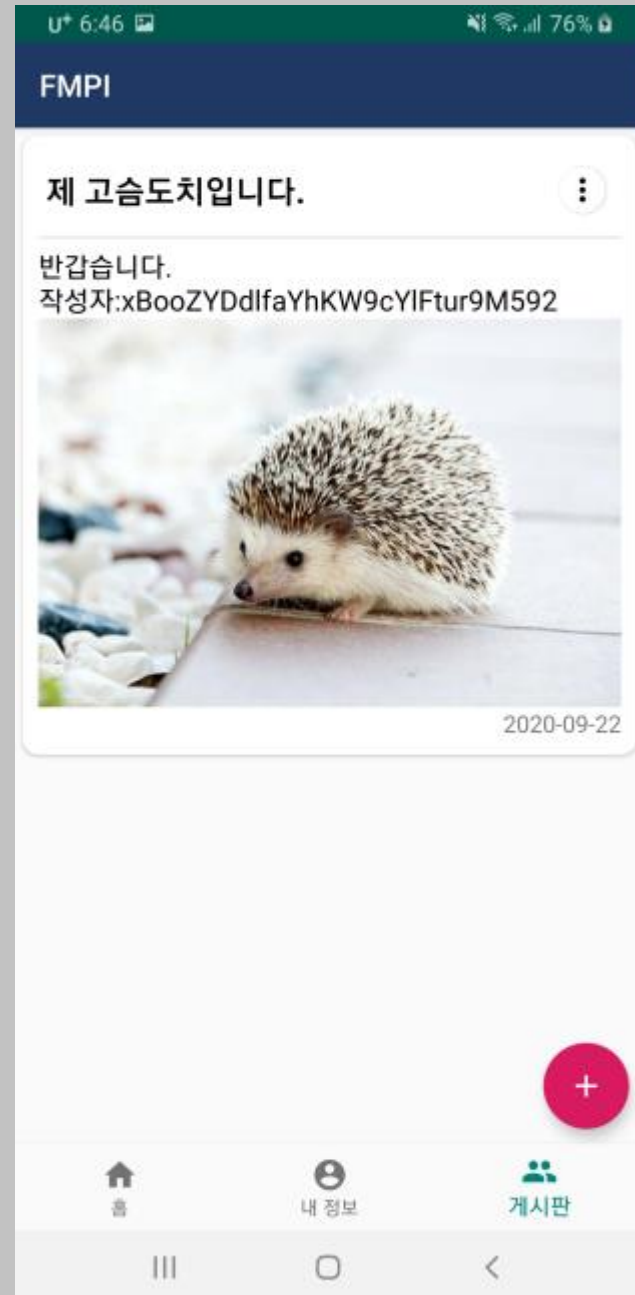
    return result;
}
}

```

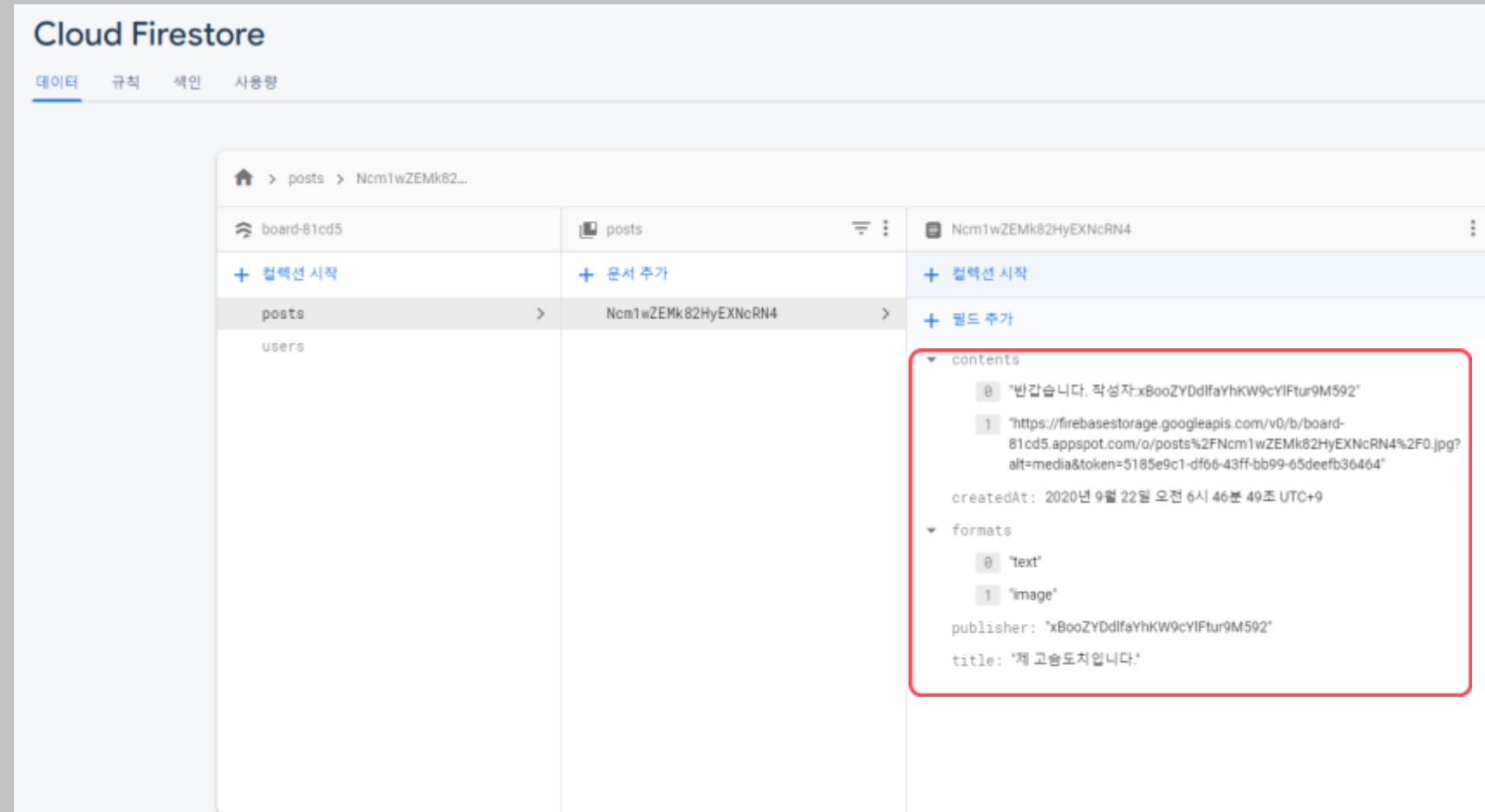
FMPI 개발 - 게시글 등록



<FMPI APP 화면>



<FMPI APP 화면>

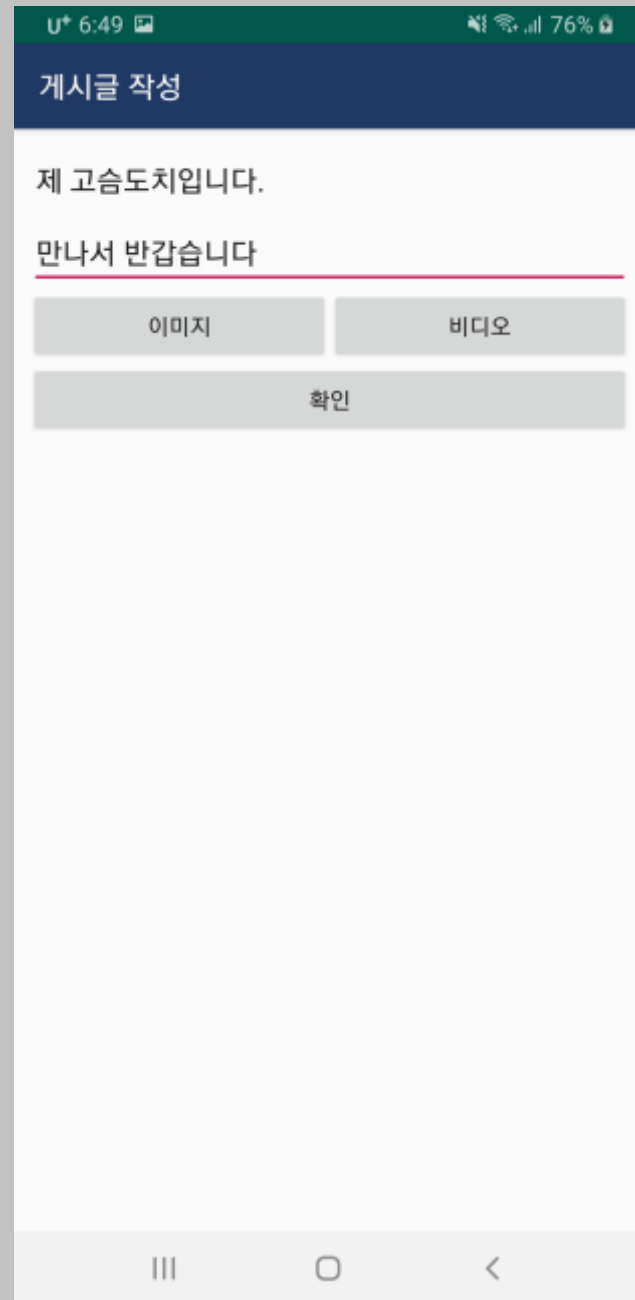


<Firestore에 게시글의 정보가 들어간 화면>

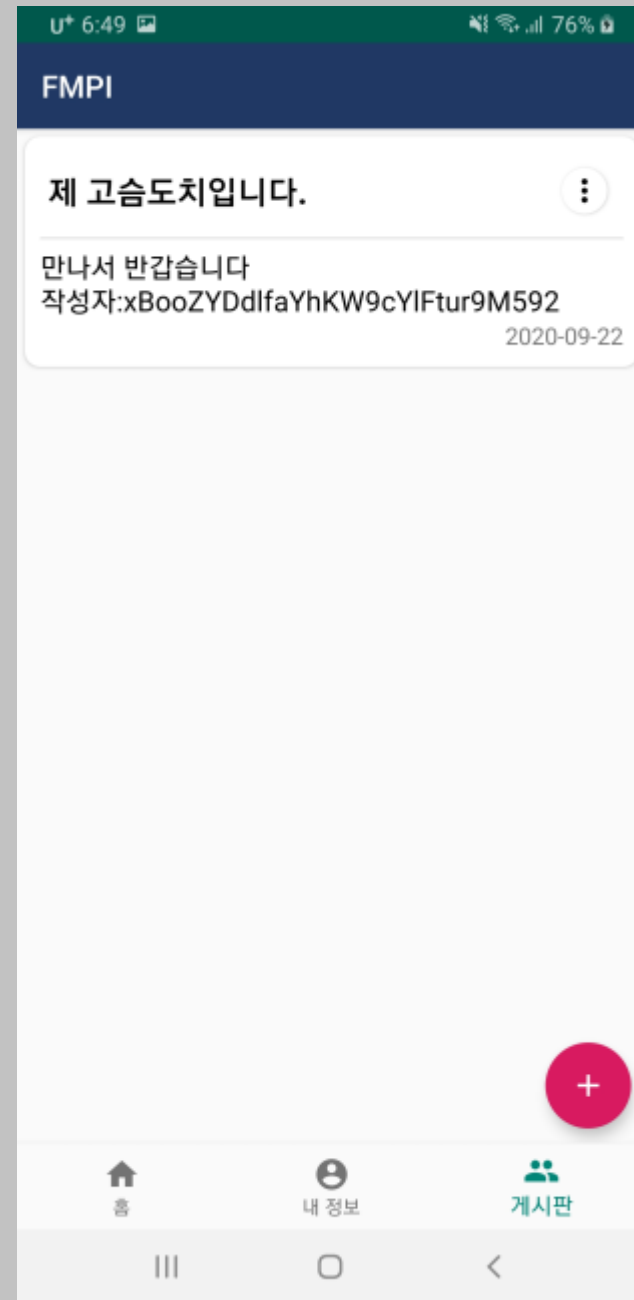
```
private void storeUpload(DocumentReference documentReference, final PostInfo postInfo) {
    documentReference.set(postInfo.getPostInfo())
        .addOnSuccessListener((OnSuccessListener) (aVoid) -> {
            Log.d(TAG, msg: "DocumentSnapshot successfully written!");
            loaderLayout.setVisibility(View.GONE);
            Intent resultIntent = new Intent();
            resultIntent.putExtra("name: " + "postinfo", postInfo);
            setResult(Activity.RESULT_OK, resultIntent);
            finish();
        })
        .addOnFailureListener((e) -> {
            Log.w(TAG, msg: "Error writing document", e);
            loaderLayout.setVisibility(View.GONE);
        });
}
```

<JAVA 파일 코드>

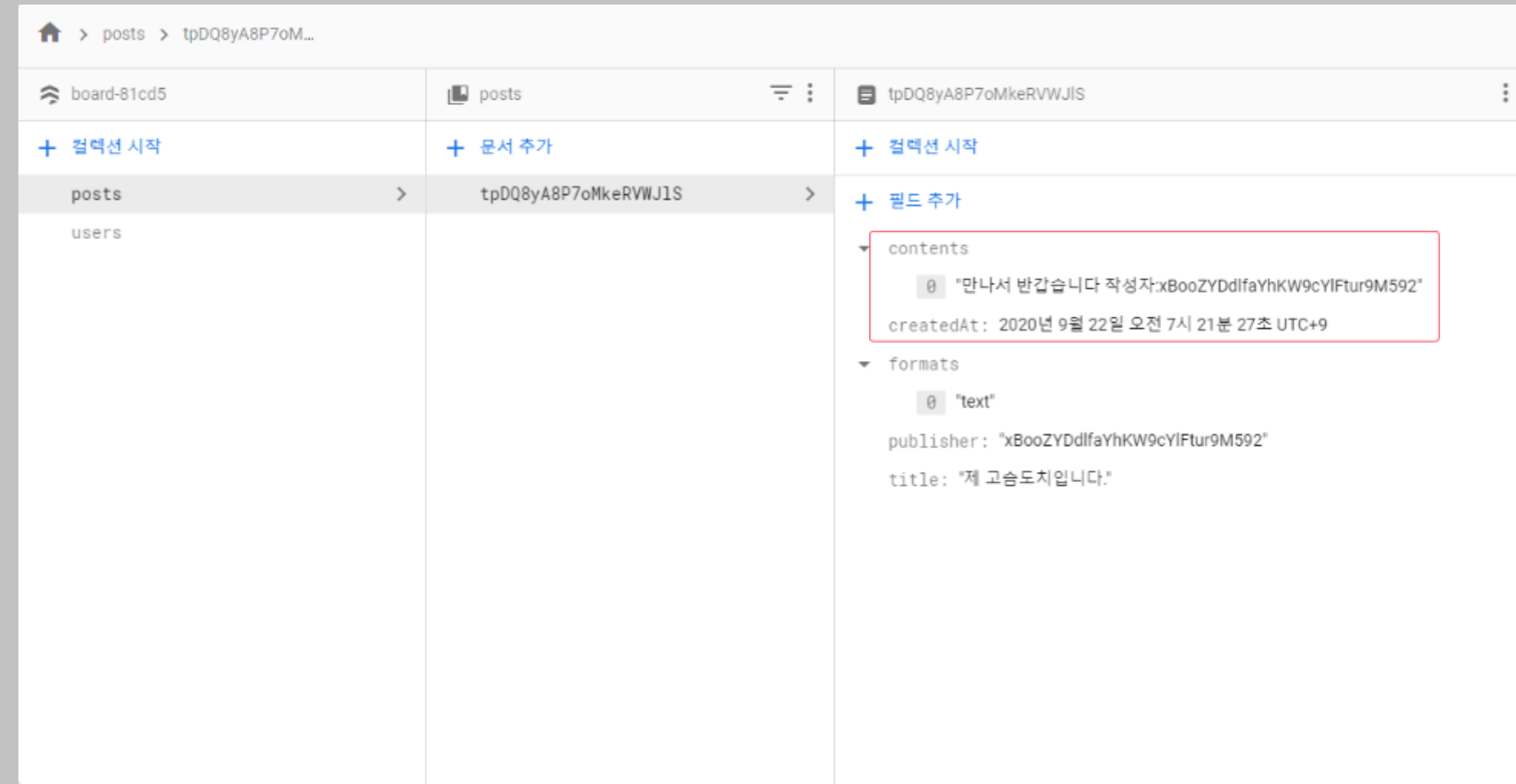
FMPI 개발 - 게시글 수정



<FMPI APP 화면>

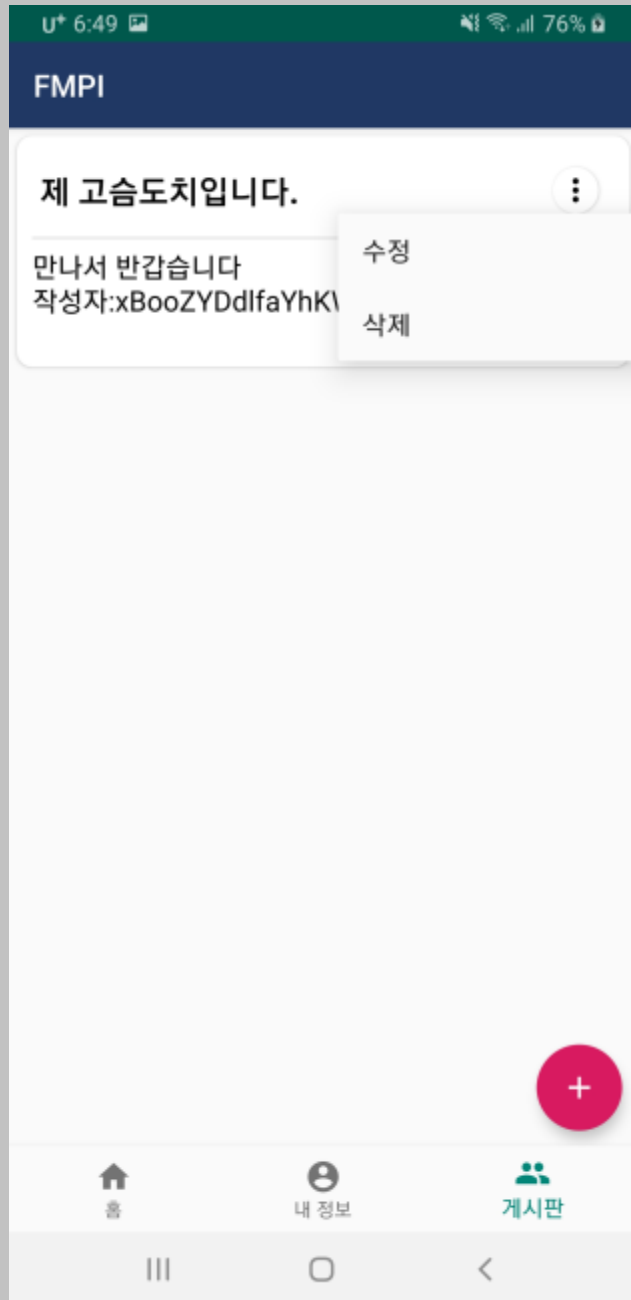


<FMPI APP 화면>

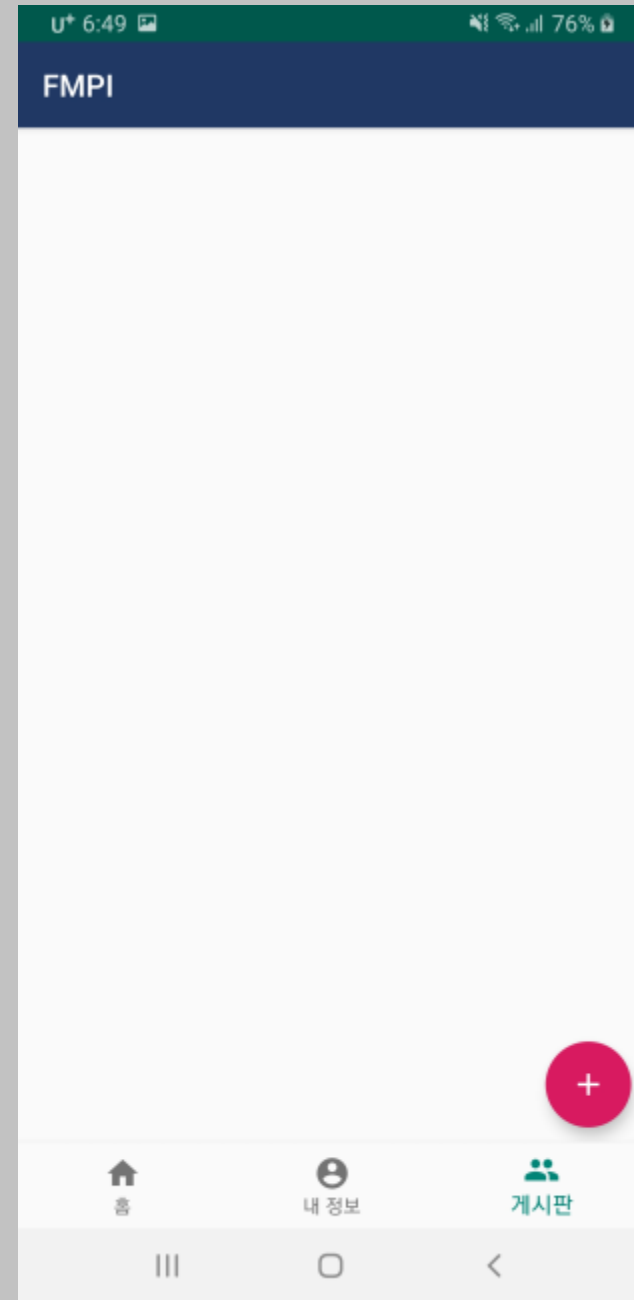


<Firestore에 게시글의 수정 정보가 들어간 화면>

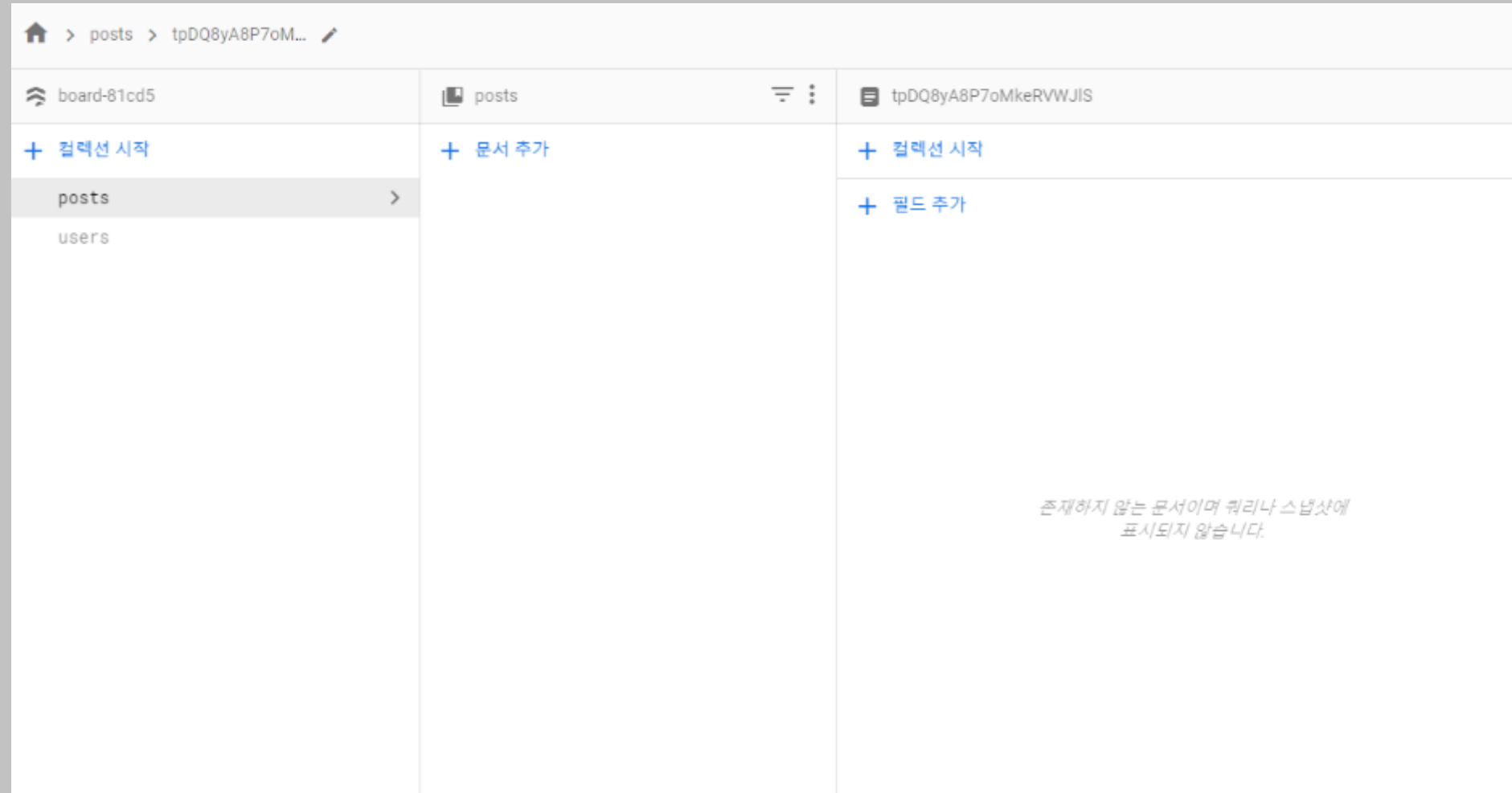
FMPI 개발 - 게시글 삭제



<FMPI APP 화면>



<FMPI APP 화면>

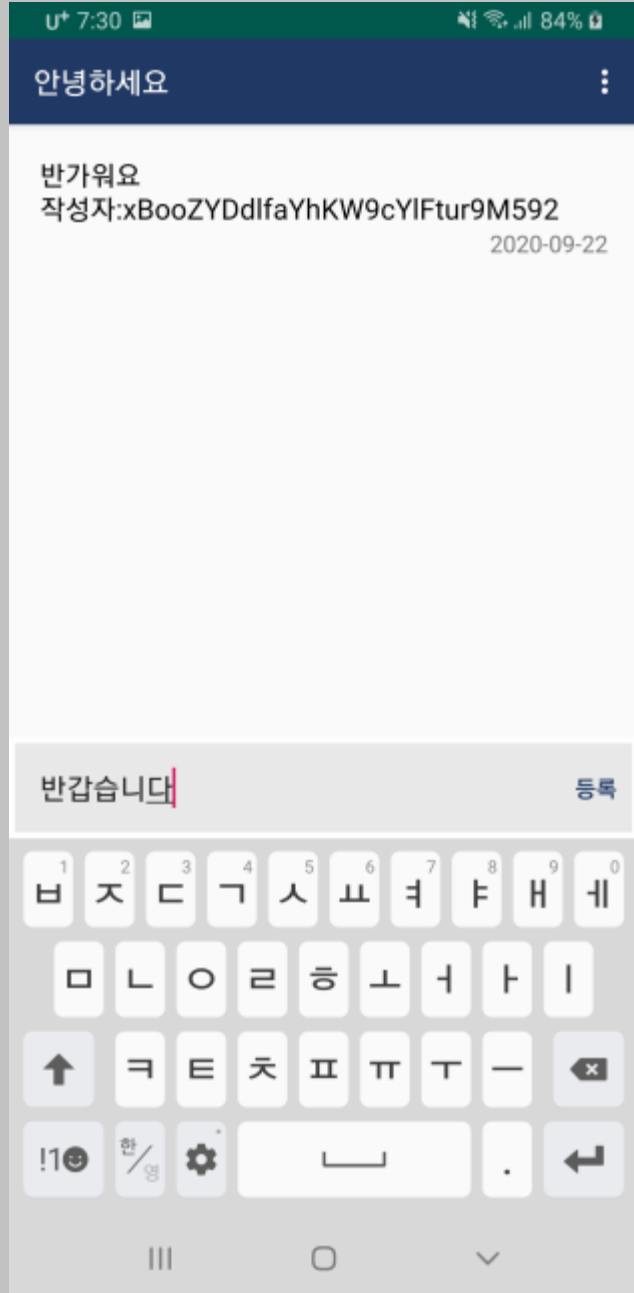


<Firestore에 게시글의 정보가 없어진 화면>

```
private void storeDelete(final String id, final PostInfo postInfo) {
    FirebaseFirestore firebaseFirestore = FirebaseFirestore.getInstance();
    if (successCount == 0) {
        firebaseFirestore.collection("posts").document(id).delete().addOnSuccessListener((OnSuccessListener) (aVoid) -> {
            showToast(activity, msg: "게시글을 삭제하였습니다.");
            onPostListener.onDelete(postInfo);
            //postsUpdate();
        })
        .addOnFailureListener((e) -> {
            showToast(activity, msg: "게시글을 삭제하지 못하였습니다.");
        });
    }
}
```

<JAVA 파일 코드>

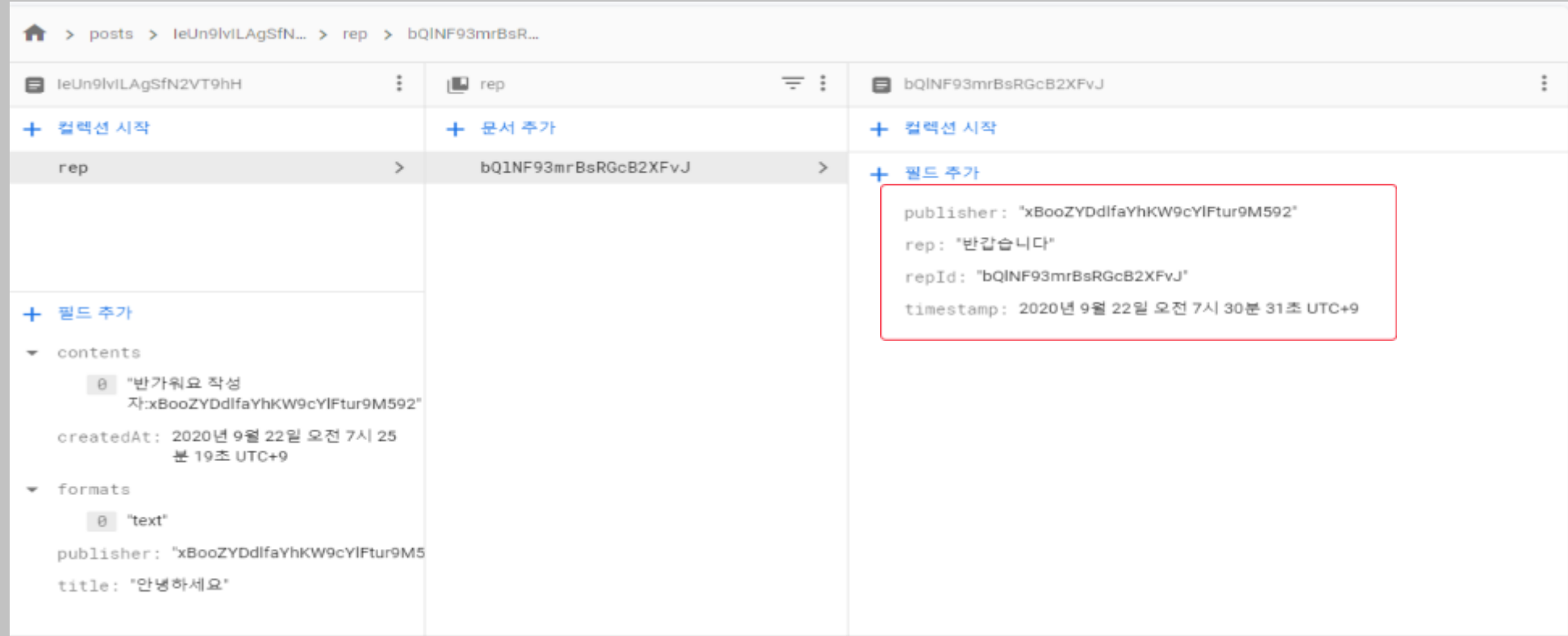
FMPI 개발 - 댓글등록



<FMPI APP 화면>



<FMPI APP 화면>

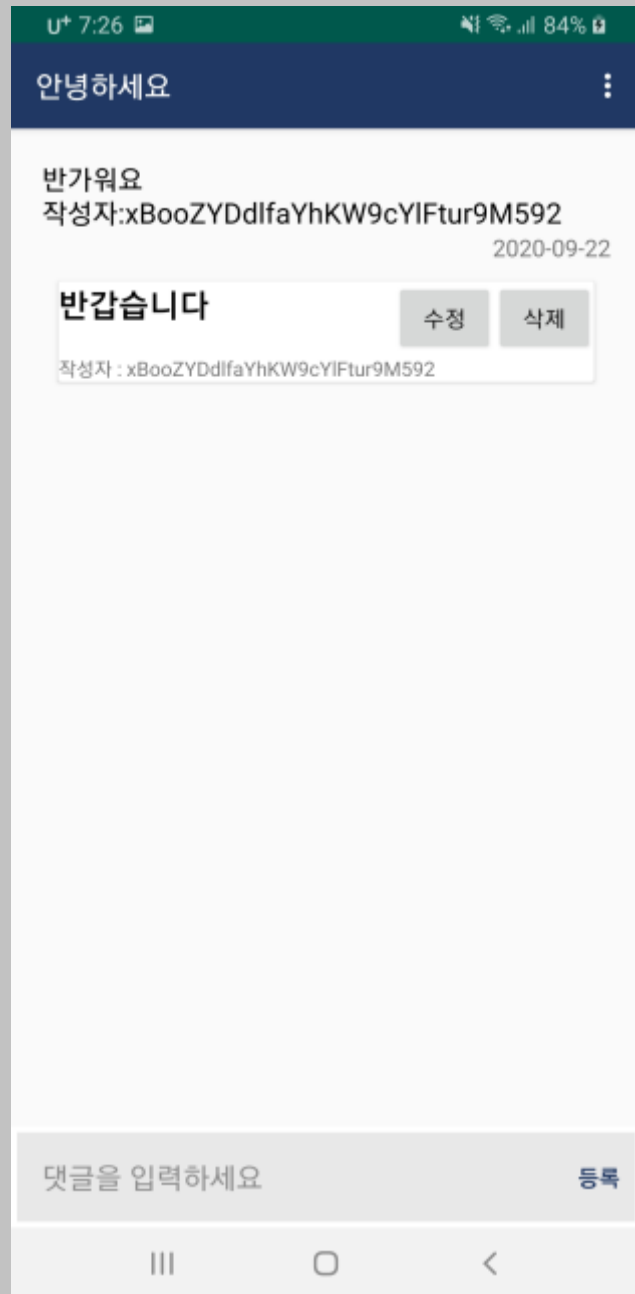


<Firestore에 댓글의 정보가 들어간 화면>

```
private void addreply(){
    repId = firebaseFirestore.collection( collectionPath: "posts").document(id).collection( collectionPath: "rep").document().getId();
    Map<String, Object> reply = new HashMap<>();
    reply.put( k: "repId", repId);
    reply.put( k: "rep", addreply.getText().toString());
    reply.put( k: "publisher", user.getUid());
    reply.put( k: "timestamp", FieldValue.serverTimestamp());
    firebaseFirestore.collection( collectionPath: "posts").document(id).collection( collectionPath: "rep").document(repId).set(reply);
    finish();
}
```

<JAVA 파일 코드>

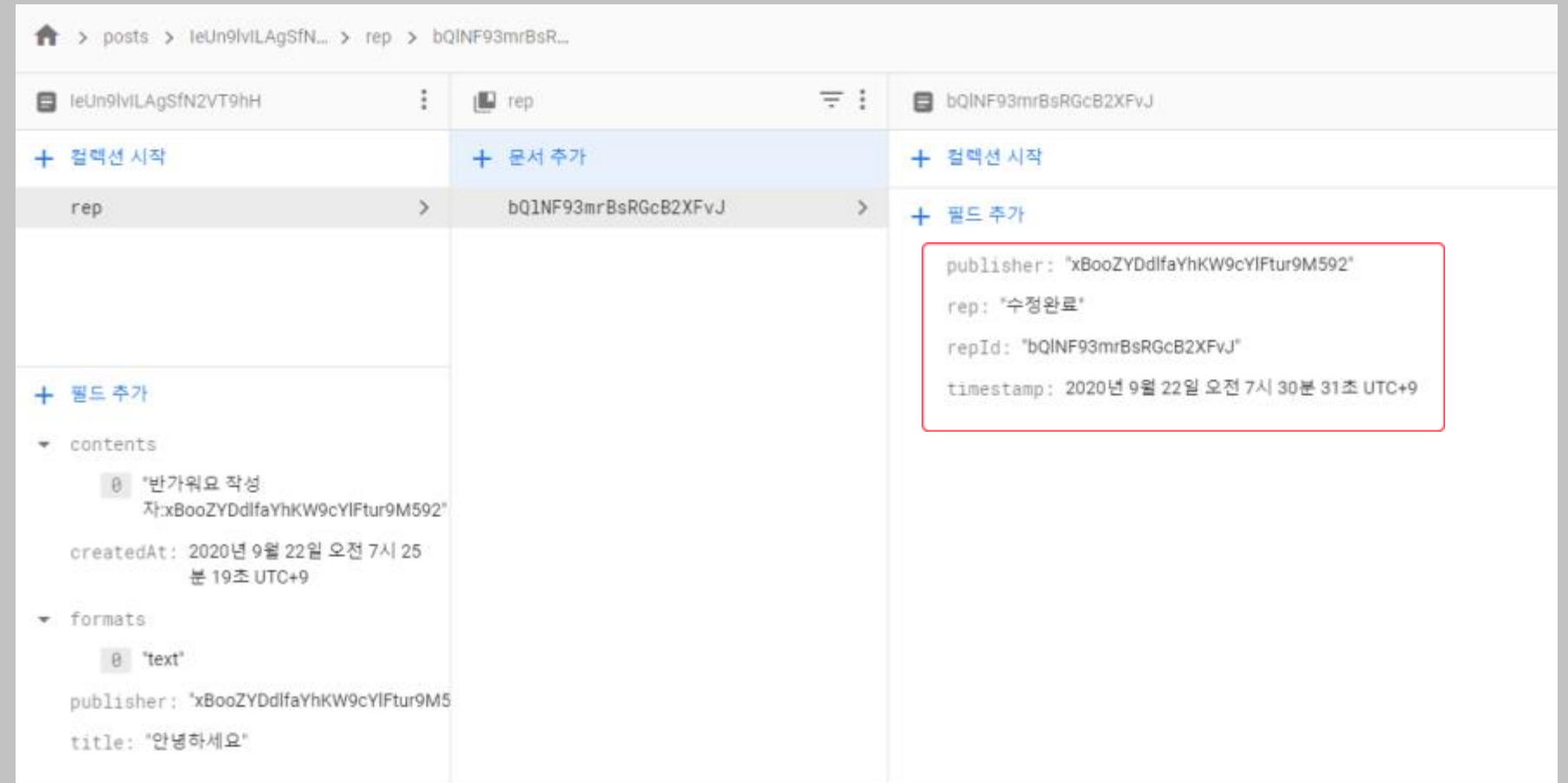
FMPI 개발 - 댓글수정



<FMPI APP 화면>



<FMPI APP 화면>



<Firestore에 댓글의 수정이 추가된 화면>

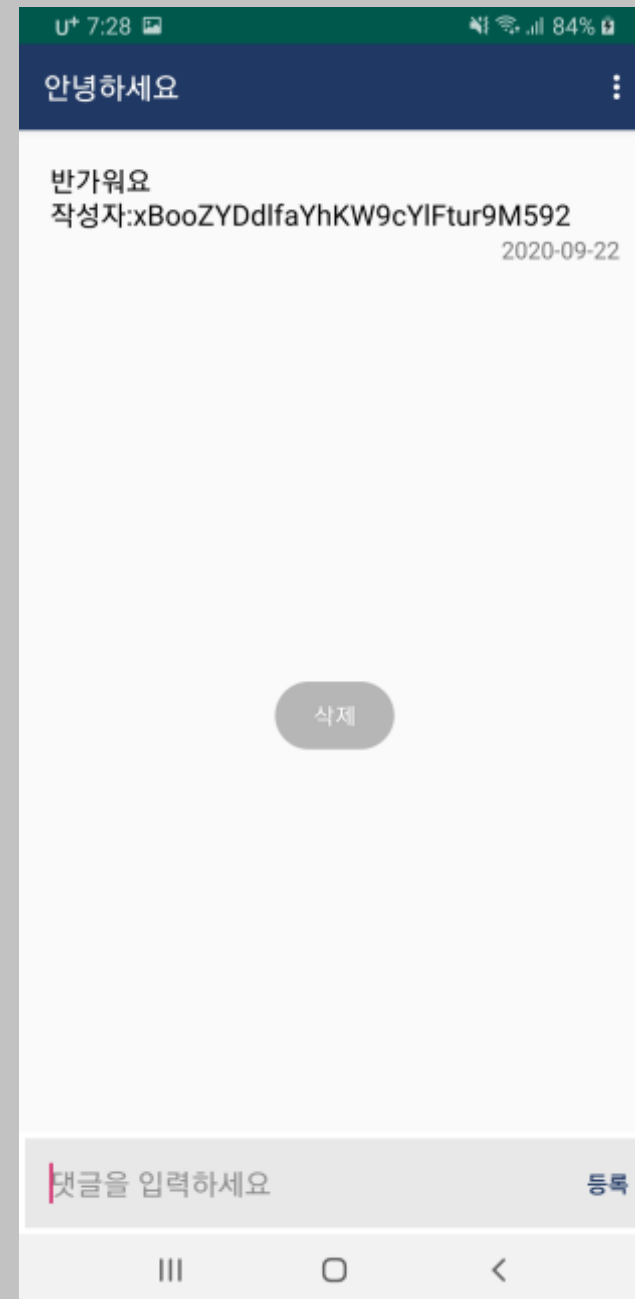
```
public void btnClick(View v){
    firebaseFirestore.collection( collectionPath: "posts") CollectionReference
        .document(id) DocumentReference
        .collection( collectionPath: "rep") CollectionReference
        .document(mRepList.get(position).getRepId()) DocumentReference
        .update( field: "rep",addreply.getText().toString());
    Toast.makeText(getApplicationContext(), text: "수정",
        Toast.LENGTH_SHORT).show();
}
```

<JAVA 파일 코드>

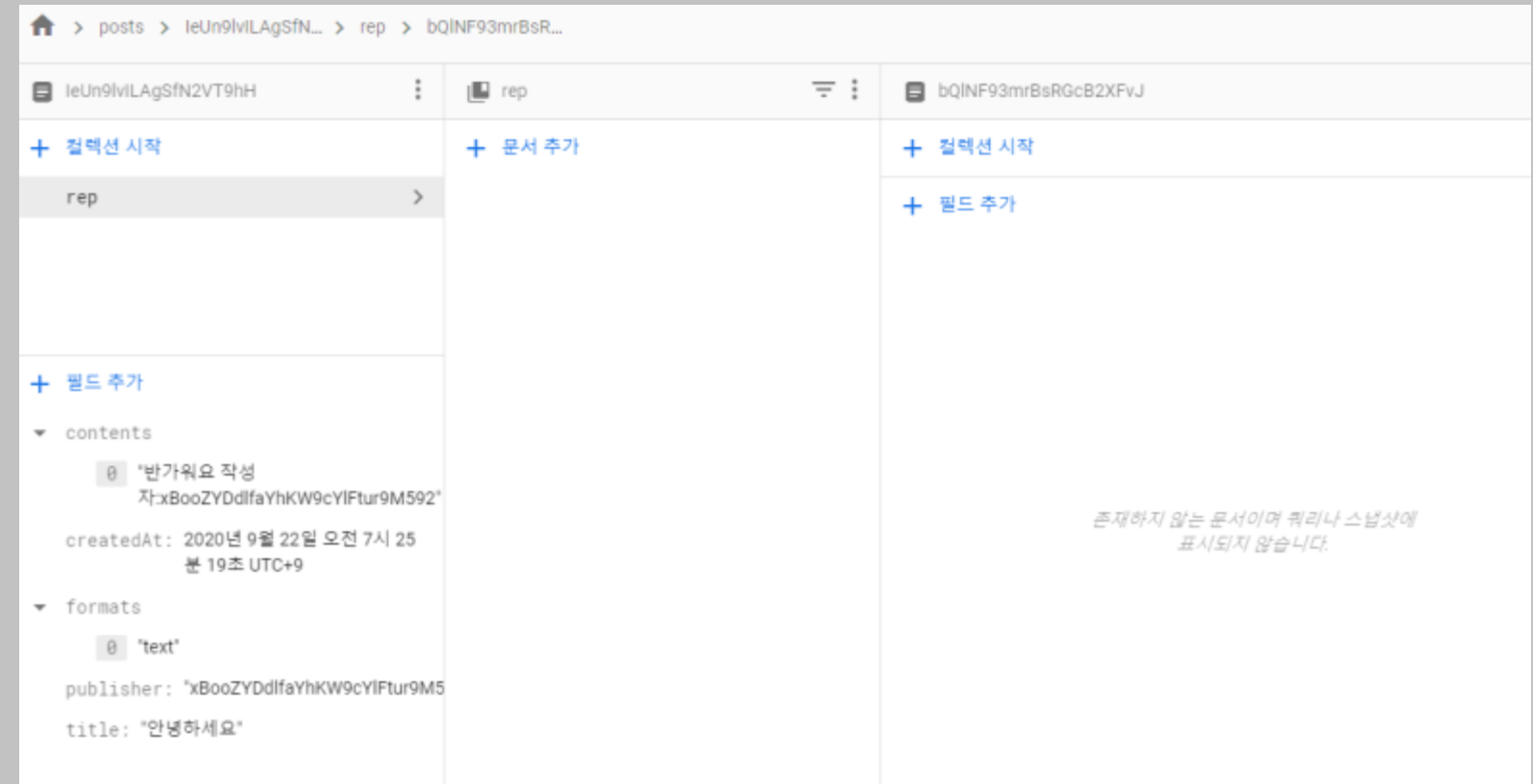
FMPI 개발 - 댓글삭제



<FMPI APP 화면>



<FMPI APP 화면>

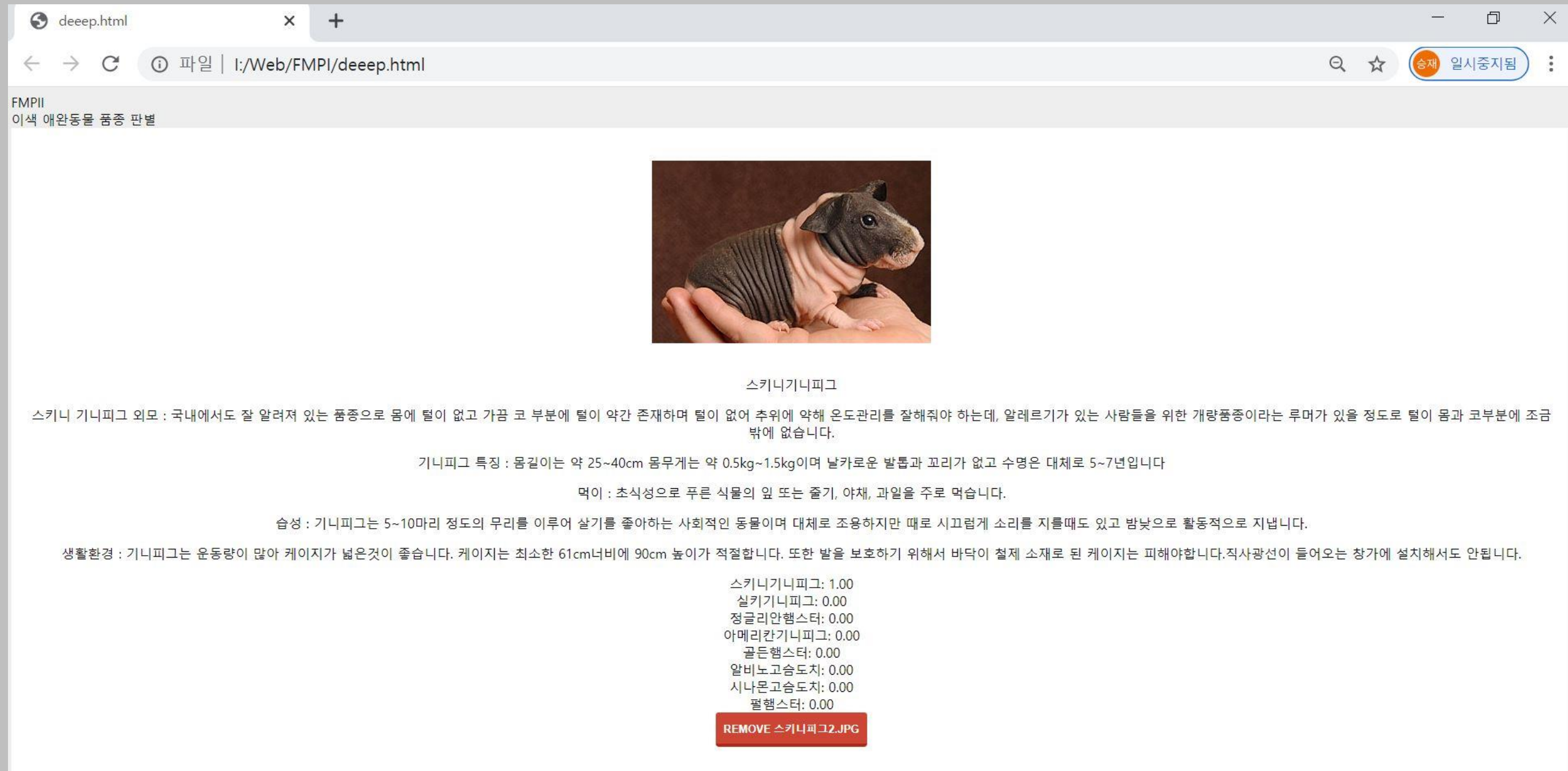


<Firestore에 댓글삭제된 화면>

```
public void btnClick1(View v){
    firebaseFirestore.collection( collectionPath: "posts")
        .document(id).collection( collectionPath: "rep")
        .document(mAdapter.mRepList.get(position).getRepId())
        .delete();
    Toast.makeText(getApplicationContext(), text: "삭제",
        Toast.LENGTH_SHORT).show();
}
```

<JAVA 파일 코드>

FMPI 개발 – FMPI웹 페이지



<FMPI의 웹사이트>

배운점 & 개선할점

시연 영상



Thank you